



Unit Plan: Out of Many, One

End of Unit Authentic Assessment (GRASPS and Rubrics)
Each group of four students will be responsible for creating a game which primary students can play.

	GRASPS
GOAL	Your goal is to design and create a game which is geared toward elementary students (kindergarten reading buddies).
Role	You are a game board developer hired to work as a team . Working as a team, your job is to create a game designed for young students that they can play.
Audience	You will present your game to your reading buddies (kindergarten)
Situation	You and your team will have four reading buddies in the classroom. Your team will have 20 minutes to explain and play the game you have designed.
Performance	Reading buddies should be actively engaged in the game with minimal help from you and your team.
Standards for Success	Your game will be played by your reading buddies who will “grade” you on the game—did they like playing it, would they play it again, who would they like to play the game with, You will also be evaluated on your written description of the game as well as a performance evaluation by each member on the team.